you need:

- two 1-6 dice (showing numerals)
- counters in two colours
- 5 'prizes'


## Three in a row ${ }_{\text {or } 2 \text { palaers }}$

When it's your turn
Roll both dice.
Arrange the dice
to make a two-digit number and read it out.

Put a counter on that number on the grid. (If that number is already covered, have another go.)
If you complete a line of three counters in your colour, take a prize.
Remove those three counters from the grid.

The end of the game
Go on like this until all the prizes have been won.

| 11 | 12 | 13 | 14 | 15 | 16 |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 21 | 22 | 23 | 24 | 25 | 26 |
| 31 | 32 | 33 | 34 | 35 | 36 |
| 41 | 42 | 43 | 44 | 45 | 46 |
| 51 | 52 | 53 | 54 | 55 | 56 |
| 61 | 62 | 63 | 64 | 65 | 66 |

